

Objective

Win the game by competing against other players to be the best short order cook. The Short Order Hero wins the game by scoring the most recipe points by the end of the game.

The Recipe values are listed in the bottom right corner of the recipe cards. Bonus points are cumulative and listed as grayed out ingredients.

Setup

1. Shuffle the Recipe Deck and deal out 5 Recipes face up in reach of all players.
2. Shuffle the Ingredients Deck and deal out 7 cards to each player. Players should keep their hand secret.
3. Place the remaining Ingredients Deck face down in reach of all players.
4. Lay the gameboard flat on the table. Place the round marker on the correct starting position based on the number of players.

Game Play

The player who last ate at a diner goes first.

Starting with the first player and continuing clockwise around the table, each player will complete a turn. A player always begins their turn by drawing a card and then completes one of the two options below.

- Take one or more **Actions**
- OR**
- Draw an additional card to end their turn.

Actions

- Discard one or more cards to draw that many cards to your hand. This action can only be performed once per turn.
- Cook Recipes by laying down all of the required Ingredients listed on an available Recipe Card. Once a Recipe has been cooked the player who cooked it takes the Recipe and adds it to their completed orders.
- Add Spices and Seasonings to an already completed Recipe
- Acquire new cards by playing cards that allow you to draw new cards or steal cards from other players
- Sabotage other players by adding Black Hairs and Cockroaches to another player's already completed Recipes

Note:

- *Some Recipes allow for bonus Ingredients. Those bonus Ingredients can only be added when first cooked. **The bonus Ingredients must be added in the order listed.***
- *Once a Recipe is completed only Spices, Seasonings, and Sabotages can be added.*
- *Sabotages cannot make a Recipe's value go below zero.*
- *If an Ingredient is listed as "Any Meat" Beef, Chicken, or Pork can be used.*

Once a player's turn is over replace any cooked Recipes with new Recipes so that there is always 5 Recipes in play.

Once play returns to the first player, move the Round Marker to the next location.

Game End

The end of game is triggered when a player completes their 5th recipe **OR** when the round tracker gets to the "All Done"

If the end of the game is triggered by a player completing their 5th recipe, all remaining players that have not had a turn, take a turn. Then the game end and a winner is determined.

If the end of the game is triggered by the tracker reaching the "All Done" space, then the game immediately ends and the winner is determined.

Winner

Once the game is over add up the total Recipe value from each player's completed Recipes. The Recipe value is listed on the bottom right corner. If the Recipe has bonus Ingredients completed, add the values to the recipe total. **EACH** bonus ingredient points add to the total. You must also account for all Spices, Seasonings and Sabotages.

The player with the highest total Recipe value is the Short Order Hero!